

# The Workday Comic

Volume 1 ~ 2007

A Henderson State University  
Comic Arts Club Production

<http://fac.hsu.edu/langlet/workdaycomic/>



"Arbeit Macht Frei" excerpt with artist Mark Head's original color.

# Story & Art Copyrights

- "The Workday Crew" .....cover art © 2007 Nicole Smith
- "Arbeit Macht Frei" .....© 2007 Justin Poole & Mark Head
- "Cat Hair Sausage" .....© 2007 Nick Langley
- "Tabellae Volaticus" .....© 2007 Thomas Sepe
- "Place of Cella" .....© 2007 Michael Brew
- "The Ongoing Adventures of Rocket Llama #112:  
"Trouble in Paradise" .....© 2007 Alex Langley
- "Show and Tell" .....© 2007 Nicole Smith
- "Imaginary Mongoose" .....© 2007 Randy Duncan

## Lessons Learned

- While the artist must respect the writer's vision, the writer must accept what the artist can complete by deadline.
- Reconsider bringing a story that you've long been aching to tell. In 8 hours, it may not satisfy that burning need.
- If you do your text by computer, running spellcheck *before* you insert the text instead of after will make editing easier.
- Make sure everyone works with heavy bond paper and dark enough pencils so their art can scan more easily.
- Clarify your rules.
- The simplest art can accompany the most complex story.
- A splash page is a great way to up your page count.
- Stress that what's most in the spirit of the project is to complete 8 imperfect pages in a single work shift rather than get polished pages carefully drawn and finely inked.
- And if your faculty advisor wants to make a mock comic ad about a mongoose no one else can see, you let him.



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Our editor at the end of a day well spent.